

FormAna
Class
→ Form

Fields

- btnHakkinda
- btnOyunBasla
- btnOyunBitir
- btnSayiCek
- components
- fiipKontroler
- lblBilgi
- nudOyuncuSayisi
- oyunBasladi
- oyunBitti
- oyuncularim
- pnBilgi
- tpOyunAlani
- tmrBilgi

Methods

- bilgiVer
- Dispose
- FormAna
- getOyuncularim
- hataVer
- InitializeComponent
- kartlarDagit
- oyunBasla
- sayilarKartlarayaz
- sonuclariAydet
- tklaHakkinda
- tklaOyunBasla
- tklaOyunBitir
- tklaSayiCek
- tklaTimerBilgi

FormKart
Class
→ UserControl

Fields

- baslik
- components
- numaralar

Methods

- Dispose
- FormKart
- InitializeComponent
- setBaslik
- setKapali (+ 1 overload)
- setNumarabackColor
- setNumaralFont
- setNumaralForeColor
- setNumaralText

FormHakkinda
Class
→ Form

Fields

- components
- labelCompanyName
- labelCopyright
- labelProductName
- labelVersion
- logPictureBox
- okButton
- tabelayoutPanel
- textBoxDescription

Properties

- AssemblyCompany
- AssemblyCopyright
- AssemblyDescription
- AssemblyProduct
- AssemblyTitle
- AssemblyVersion

Methods

- Dispose
- FormHakkinda
- InitializeComponent
- tklaKapt

Oyuncular
Class

Fields

- ceklenSayilar
- ceklimisSayilar
- kartlar
- oyuncular

Methods

- bitti
- getCeklimisSayilar
- getFormKart
- getOyuncu
- getOyuncuSayisi
- getSayiCek
- iscEklimis
- isVar
- isVarInt
- kartYenile
- numaralariDagit
- Oyuncular
- sayiCek

Oyuncu
Class

Fields

- kart
- yedekKart

Methods

- getKartInt
- getKartString
- getYedekKartInt
- getYedekKartString
- isBitti
- isVar
- isVarInt
- kapat
- kartSiralala
- Oyuncu
- setKart
- yedekKartSiralala

Resources
Class

Fields

- resourceCulture
- resourceMan

Properties

- Culture
- ResourceManager

Methods

- Resources

Program
Static Class

Methods

- Main

Settings
Sealed Class
→ ApplicationSettingsBase

Fields

- defaultInstance

Properties

- Default